The background features a dark blue-grey rectangular area on the left, which transitions into a series of overlapping, semi-transparent green geometric shapes on the right. These shapes include triangles and polygons in various shades of green, creating a modern, abstract design.

Computing at Broadmeadow Infant and Nursery School

Computing and the use of technology is an essential part of the education of all children and is a key skill for everyday life.

Computers, tablets, programmable robots, digital and video cameras are some of the resources that are used in school to give the children the opportunity to apply and develop their technological understanding and skills to a wide range of tasks and activities.

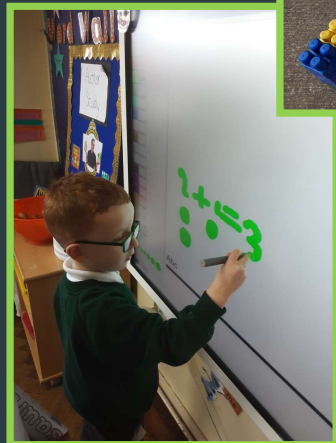
Whilst doing this it is essential that all pupils are taught the relevant skills and strategies to remain safe while using technologies, as they play such a significant role in the lives of young people today.

At Broadmeadow Infant and Nursery it is our intention to empower pupils to acquire and develop the skills necessary to become competent, confident and creative users of technology in an increasingly digital world.

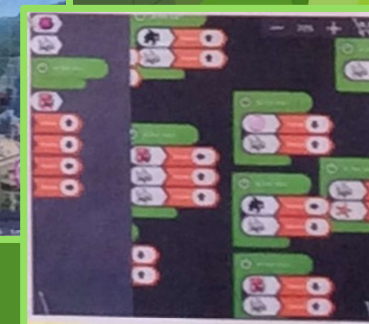
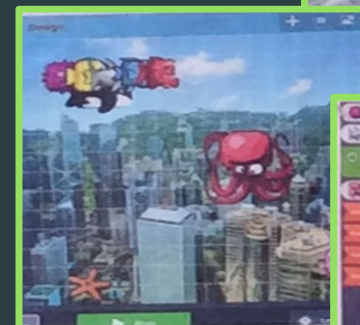
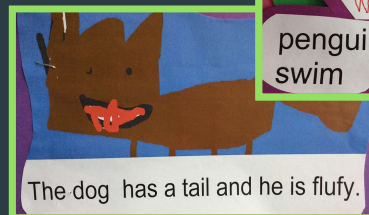
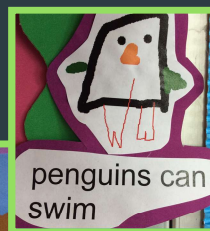
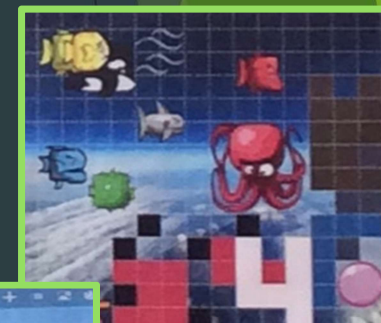
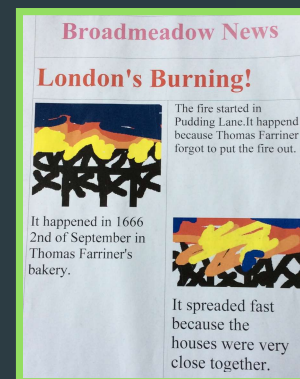
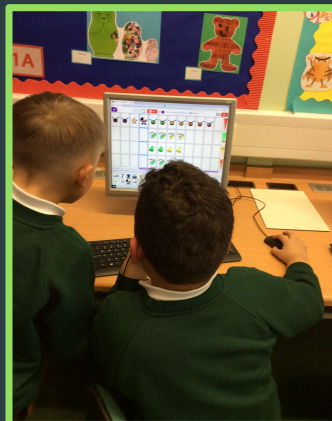
Useful E-Safety links

- ▶ [Internet Matters – Keeping Children Safe Online](#)
- ▶ [NSPCC](#)
- ▶ [THINKUKNOW](#)
- ▶ [UK Safer Internet Centre](#)
- ▶ There are also regular updates on E-safety in our weekly newsletters.

Learning about Technology in Reception and Nursery

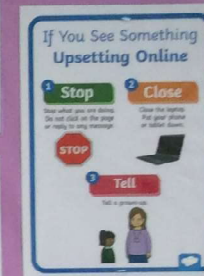
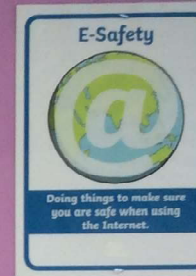
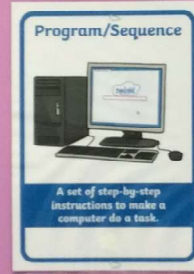
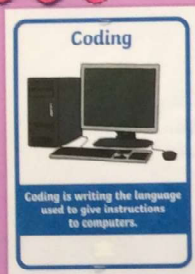


Computing in Year 1 and Year 2



Computing Key Vocabulary

These are words that we use in computing lessons.



Input: data that goes into a computer.

Output: information that comes out of a computer.

Data: a set of numbers that computers use to create text, images, sound or video.

Search: to find web pages or files using key words.

Digital content: text, images, sound or video viewed on a computer.

Logical reasoning: following a set of rules to solve a problem.



What do our pupils say about Computing?

"I can log on independently."

"It's really fun because you can play learning games."

"I can save and print my work by clicking on the icons."

"I like moving things around the screen when we do coding."

"We learned how to use the keyboard to find letters we want."

"I can create music on the computer using Purple Mash."

"We know how to use the mouse."

"We made pictures of toys and I made a robot."